



Beyond Keywords:

Retrieving Blue-and-White Ceramics in Dutch Paintings with
Knowledge-Augmented CLIP

Yang Zhao · School of Information Studies, Syracuse University
NKOS Workshop · DCMI 2026 · Seoul (virtual)



The Problem: metadata describes the painting, not what is in it

- Museum records cover title, artist, date, medium etc.
- The descriptions cannot list every object depicted inside a painting.
- Many relevant works are catalogued only as "still life": the ceramics they contain are never mentioned.
- This is a structural limit of text-based knowledge organization applied to visual collections.

Art historian

Searches "kraak", "wan-li" → fewer than 5 hits. Searches "porcelain" → many hits, mostly irrelevant.

Museum visitor

Recognizes a blue-and-white plate in a painting but has no vocabulary to find similar works.

Users recognize what they seek when they see it — whether or not they can name it.

Corpus: still lifes from Rijksmuseum

- 150 digitized oil paintings from the Rijksmuseum Linked Art API, predominantly Dutch Golden Age still lifes.
- 28 manually identified as containing blue-and-white ceramics.

 **Ground Truth** selected: 28 / 150 [Export IDs](#) [Clear All](#)

 Still Life with Artichoke, Fruit in Kraak Porcelain War Osias Beert	 Still Life attributed to Abraham van Beijeren	 Stilleven Abraham van Beijeren	 Stilleven met vissen Abraham van Beijeren	 Still life François Bonvin
 Bloemen in een terracotta vaas Albertus Jonas Brandt, Eelke Jelles Eelkema	 Still Life with Flowers and Fruits Albertus Jonas Brandt	 Vanitas stilleven Cornelis Brisé	 Stilleven met passiebloemen Elias van den Broeck	 Stilleven met rozen Elias van den Broeck

Three ceramic plates, one look

©Rijksmuseum



Chinese

Kraak porcelain

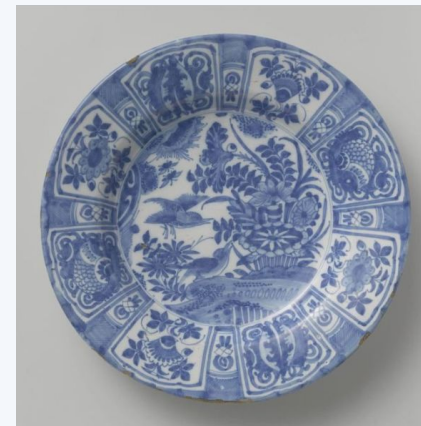
before 1613; Export ware, Sino-Dutch trade



Japanese

Arita/Imari Ware

c. 1600 - c. 1699; Imitated kraak, then diverged



Dutch

Delft blue earthenware

c. 1660 - c. 1670; Local imitation of imports

All three share near-identical blue-and-white decoration. So the retrieval target should be the visual class “blue-and-white”.

Three retrieval approaches

1

Metadata keyword search

Phrase-matching on the catalogue at 3 expertise levels: general ("porcelain"), basic ("blue and white"), expert ("kraak", "wan-li", "Delft blue").

2

Zero-shot CLIP

Encode natural-language prompts, rank paintings by visual similarity. No domain knowledge required.

3

Knowledge-augmented CLIP

Retrieve visually similar reference images, append their scene annotations to the prompt, re-encode into an enriched query.

Reference set = 20 annotated paintings from external open-access collections. No reference image overlaps the test corpus.

The knowledge base: 20 paintings & annotations

- Each reference painting paired with two short scene-context annotations (30–50 words).
- Annotations describe visually observable features: vessel type, compositional placement, surrounding objects.
- Curated from external open-access museum collections, kept fully separate from the test corpus.

Example annotation

"A wide blue-and-white dish sits at the left edge of the table, holding fruit. Behind it, a pewter jug and a half-peeled lemon. The dish is angled toward the viewer, its rim decorated with panelled borders."

Describe the vessel in its painted scene, not as an isolated object.

Key design choice: scene descriptions beat object descriptions

Scene-context

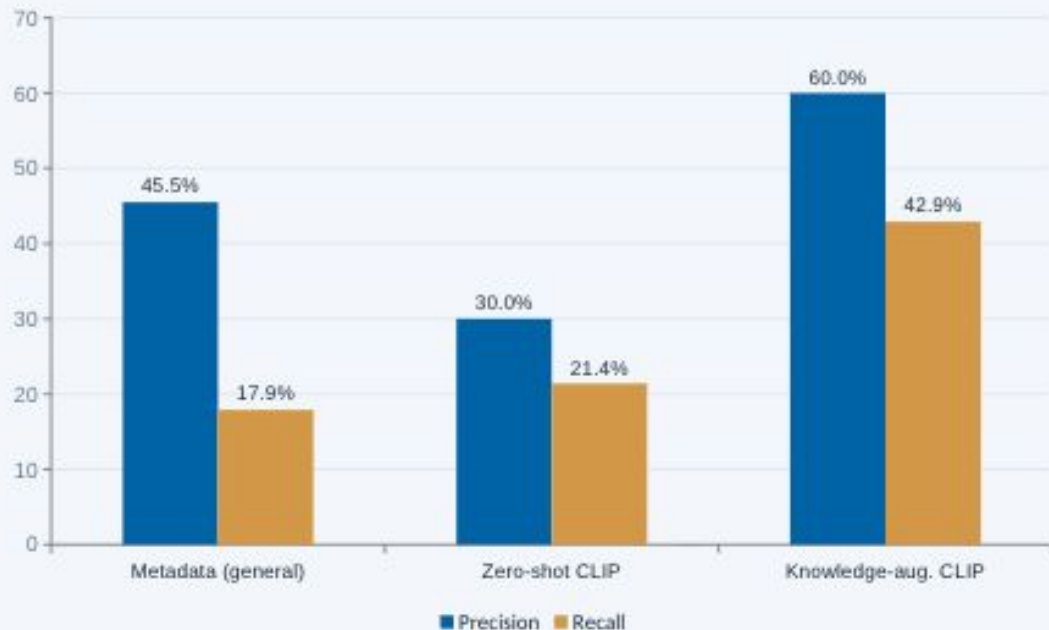
- Where the vessel sits, what surrounds it, how it is angled.
- Matches how CLIP reads a whole painting.
- Better results.

Object-feature

- Glaze type, decorative motif, isolated ceramic features.
- Overlaps semantically with unrelated content (e.g. flower arrangements).
- Produces false positives & even worse than zero-shot.

Annotation type matters more than annotation volume.

Results: knowledge augmentation doubles precision and recall



With only 20 annotated paintings

+7

ground-truth paintings found that
zero-shot misses

while losing only 1.

Expert-term metadata reaches 100% precision but only 10.7% recall (most paintings simply don't have related descriptions).

Live demo

Type a query in plain language → no catalogue vocabulary required.

<https://huggingface.co/spaces/YangZhao2026/blue-n-white>

The argument in action :

This is a VISUAL problem. You recognize the motif when you SEE it.



Ablation: fewer, better annotations win

Adding 10 object-feature descriptions of ceramic photographs made retrieval worse: even below zero-shot CLIP.

**20 scene-context
(paintings only)**

Best

Descriptions match how CLIP reads a whole painted scene.

**30 items
(+10 object-photos)**

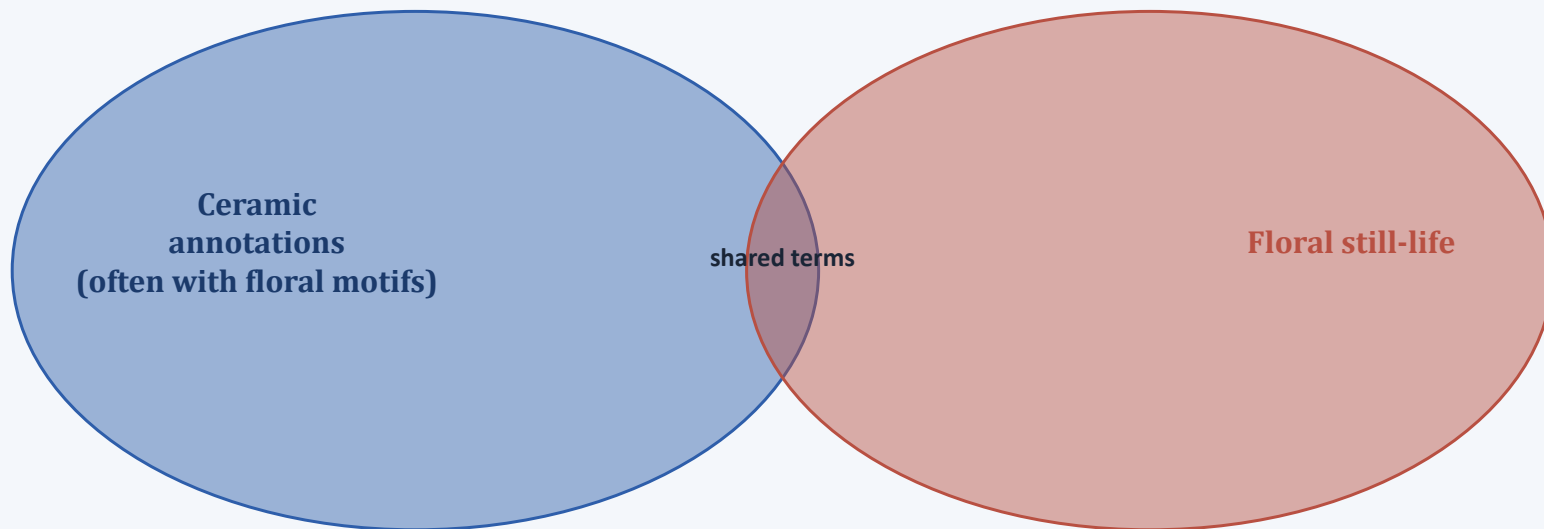
**Worse than
zero-shot**

Isolated ceramic features overlap with flower arrangements → false positives.

Knowledge organization still matters: it just shifts from controlled terms to contextual scene descriptions.

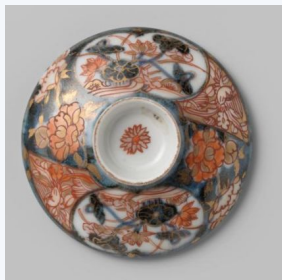
Why the ceramic photos hurt: vocabulary overlap

Where annotations of ceramics contain floral patterns, they share terms with floral still-life, and CLIP cannot tell them apart.



When metadata claims more certainty than the image allows

- “This example includes heavily wrought and gilded silver trays and ewers, **Japanese Kakiemon and Imari porcelain bowls**...”
- A painting shows a motif, not a physical object, so even a specialist cannot know which vessel the painter saw. This example reads as Kraak, not Kakiemon/Imari (see below), yet is described as the latter. That is not simply "wrong": early Imari copied Kraak. A better description would be “Kraak-style ceramic bowls”.



© Rijksmuseum



Still Life with Silver (detail)
Alexandre François Desportes, French
1720s © The Met

***The problem is structural, not one institution's slip:
No single label can be ground truth when the visual evidence is inherently ambiguous.***

The challenge is epistemically informative

- Retrieval mistakes map the boundary of what computational vision can resolve in a painted image.
- The visual ambiguity between vessel types or genres is real, not just a matter of modelling.
- A "wrong" answer often points to a genuine hard case a human would also hesitate on.

Limitations & future work

Narrow scope

One object class, one collection.

Proper evaluation

Retrieval benchmarks, larger ground-truth annotation, multi-model comparison.

Generalization

The approach applies wherever visual collections hold specific content metadata cannot cover.

References

- Balauca, A., et al. (2024). Taming CLIP for fine-grained and structured visual understanding of museum exhibits. arXiv:2409.01690.
- Economou, M., & Kist, C. (2024). Practice architectures for bridging the semantic gap in museum documentation. *Museum Management and Curatorship*, 1–20. <https://doi.org/10.1080/09647775.2024.2426799>
- Fiebrink, R., & Sologub, P. (2024). Sketchy collections: Exploring digital museum collections by drawing via CLIP. *NeurIPS Creative AI*.
- Lewis, P., et al. (2020). Retrieval-augmented generation for knowledge-intensive NLP tasks. *Advances in Neural Information Processing Systems* (NeurIPS).
- Mahowald, J., & Lee, B. C. G. (2024). Integrating visual and textual inputs for searching large-scale map collections with CLIP. In *Proceedings of the Computational Humanities Research Conference 2024 (CHR 2024)*, Aarhus, Denmark. <https://ceur-ws.org/Vol-3834/paper17.pdf>
- Meyer, L. S., Engel Aaen, J., Tranberg, A. R., Kun, P., Freiberger, M., Risi, S., & Løvlie, A. S. (2024). Algorithmic ways of seeing: Using object detection to facilitate art exploration. In *Proceedings of the 2024 CHI Conference on Human Factors in Computing Systems* (pp. 1–18). ACM. <https://doi.org/10.1145/3613904.3642157>
- Radford, A., Kim, J. W., Hallacy, C., Ramesh, A., Goh, G., Agarwal, S., Sastry, G., Askell, A., Mishkin, P., Clark, J., Krueger, G., & Sutskever, I. (2021). Learning transferable visual models from natural language supervision. In M. Meila & T. Zhang (Eds.), *Proceedings of the 38th International Conference on Machine Learning* (PMLR 139, pp. 8748–8763). <https://proceedings.mlr.press/v139/radford21a.html>
- Smits, T., & Wevers, M. (2023). A multimodal turn in digital humanities: Using contrastive machine learning models to explore, enrich, and analyze digital visual historical collections. *Digital Scholarship in the Humanities*, 38(3), 1267–1280. <https://doi.org/10.1093/lc/fqad008>
- Villaespesa, E., & Murphy, O. (2021). This is not an apple! Benefits and challenges of applying computer vision to museum collections. *Museum Management and Curatorship*, 36(4), 362–383. <https://doi.org/10.1080/09647775.2021.1873827>

Thank you

Acknowledgement

This work began as a course project. Special thanks to Prof. Bei Yu for her feedback and guidance.

Questions or suggestions?

Reach me at

Email: yangz24@illinois.edu (Work completed at Syracuse University.)

Demo: <https://huggingface.co/spaces/YangZhao2026/blue-n-white>

Code & data: <https://github.com/yzhao-is/Blue-n-White>

